# **Implementation**

**Introduction**

* Introduce the chapter

**Methodology**

* Agile methodology (scrums framework)

**Design**

* Use case diagrams
* Class Diagram
* User Interface Design (Prototype)
* Database design/structure
* System Architecture

**Development**

* Version control
* Scrum Board
* Sprint 1
* Sprint 2
* Sprint 3

Chapter 5 – make a survey

Ethic section – if the user has some illness or sickness and the advice you give makes it worse.